3-D Art and Design Selected Works, *Score 2*

**Scoring Criteria**

**2-D/3-D/Drawing Art and Design Skills**
Visual evidence of **rudimentary** 2-D/3-D/Drawing skills.

**Materials, Processes, and Ideas**
Little to no evidence of **visual relationships** among materials, processes, or ideas.

**Writing**
Written evidence **may identify** materials, processes, and ideas.

**Rationale for Score**

The visual evidence demonstrates rudimentary 3-D design skills. There is evidence of the application of texture and repetition in work 3, and the use of color and transparency in work 1. Overall, however, both scale and the implementation of 3-D elements and principles are undeveloped.

There is little to no evidence of visual relationships among materials, processes, and ideas. In work 1, a connection could be made between the common thread of firing ceramics, glaze, and melted glass, but the integration of materials, processes, and ideas is not developed. There is an apparent lack of ideation with limited exploration of the malleability of clay. The portfolio does not demonstrate visual relationships among materials, processes, and ideas.

The written evidence lists materials (clay, glaze, glass beads, slip) as well as the process of “experimentation,” but only in rudimentary terms.
Work 1
Selected Works

Height: 2.5 inches
Width: 3 inches
Depth: 2 inches

Ideas(s): Experimentation with glass beads

Material(s): Wheel, glass beads, glaze

Process(es): Throw a bowl in the wheel, glaze and add glass beads fire as normal.
Work 2
Selected Works

Height: 3 inches
Width: 4 inches
Depth: 3 inches

Ideas(s): Experimentation with marbled glazing

Material(s): Clay, glazes

Process(es): Create separate coils and a base. Attach, fire as normal. Gently mix glazes and pour over project.
Work 3
Selected Works

Height: 0.75 inches
Width: 4 inches
Depth: 0.25 inches

Idea(s): Experimentation with texture

Material(s): Slip, clay, glaze

Process(es): Drip slip onto base to create bumps fire and glaze as normal.