

2020 AP[®] Art and Design 2-D Art and Design Selected Works, *Score 2*

Scoring Criteria

Rationale for Score

2-D/3-D/Drawing Art and Design Skills

Visual evidence of **rudimentary** 2-D/3-D/Drawing **skills**.

Materials, Processes, and Ideas

Little to no evidence of **visual relationships** among materials, processes, and ideas.

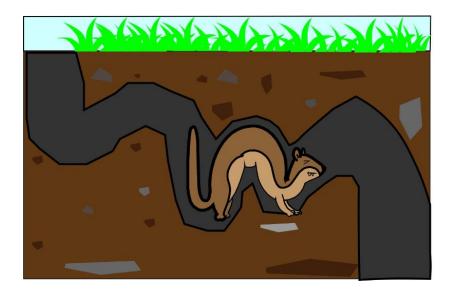
Writing

Written evidence **may identify** materials, processes, and ideas.

In this portfolio, there is evidence of rudimentary 2-D skills. In work 3, 2-D skills are emerging. For example, the student included a shadow below the cheetah to create a sense of visual space, but there is no similar shadow under the deer. The works are simplistic, with little development in the use of 2-D elements and principles such as value, opacity, variety, or figure/ground relationships.

The artworks display little evidence of visual relationships among materials, processes, and ideas. For work 1, the student states, "the weasel is an animal known to go through small spaces, which is why I made a curvy tunnel." In the process, the student wrote, "I made a curvy tunnel to show how the weasel can go through small spaces." This shows a rudimentary connection between the idea and the process. In work 2, the student used a dark shade of blue to convey darkness within a cave; however, there is almost no distinction between the color choices.

Written evidence identifying materials (Illustrator and Photoshop), processes, and ideas is provided. However, descriptions are vague, and intention is unclear.



Work 1

Selected Works

Height: 11 inches

Width: 17 inches

Ideas(s): The Wiesel is an animal known to go through small spaces which is why I made a curvy tunnel.

Material(s): I used illustrator

Process(es): Made a curvy underground tunnel to show how the Wiesel can move through small

spaces.



Work 2

Selected Works

Height: 11 inches

Width: 17 inches

Ideas(s): The bat is a creature of the night. They use echo location which I

showed by the curved lines.

Material(s): I used illustrator

Process(es): Made a cave and used a tool to make lines to show the bat

using echo location.

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Work 3

Selected Works

Height: 11 inches

Width: 17 inches

Ideas(s): Cheetah is know to be fast that is why I used motion blur to show the speed when chasing the gazel.

Material(s): I used Photoshop

Process(es): I put motion blur and different shades for what I wanted to stand out more, here being the cheetah.

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