

## **AP<sup>®</sup> Art and Design** Scoring Guidelines

Selected Works

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## Selected Works Rubric

## **General Scoring Note**

When applying the rubric, the response does not need to meet all three criteria for each score point. You should award the score according to the preponderance of evidence; however, if the written evidence is completely unrelated to the work, the **maximum** possible score is 2.

	Scoring Criteria
Α.	2-D/3-D/Drawing Art and Design Skills
В.	Materials, Processes, and Ideas
C.	Written Evidence
	The body of work demonstrates
	5
Α.	Visual evidence of advanced 2-D/3-D/Drawing skills
В.	Visual relationships among materials, processes, and ideas are clearly evident and demonstrate synthesis.
C.	Written evidence identifies materials, processes, and ideas.
	4
Α.	Visual evidence of good 2-D/3-D/Drawing skills
В.	Visual relationships among materials, processes, and ideas are clearly evident.
C.	Written evidence identifies materials, processes, and ideas.
	3
Α.	Visual evidence of moderate 2-D/3-D/Drawing skills
	Visual evidence of moderate 2-D/3-D/Drawing skills Visual relationships among materials, processes, and ideas are evident but may be unclear or inconsistently demonstrated.
В.	Visual relationships among materials, processes, and ideas are evident but may be unclear or
В.	Visual relationships among materials, processes, and ideas are evident but may be unclear or inconsistently demonstrated.
В. С.	Visual relationships among materials, processes, and ideas are evident but may be unclear or inconsistently demonstrated. Written evidence identifies materials, processes, and ideas.
В. С.	Visual relationships among materials, processes, and ideas are evident but may be unclear or inconsistently demonstrated. Written evidence identifies materials, processes, and ideas. 2
В. С. А.	Visual relationships among materials, processes, and ideas are evident but may be unclear or inconsistently demonstrated. Written evidence identifies materials, processes, and ideas. 2 Visual evidence of rudimentary 2-D/3-D/Drawing skills
В. С. А. В.	Visual relationships among materials, processes, and ideas are evident but may be unclear or inconsistently demonstrated. Written evidence identifies materials, processes, and ideas. 2 Visual evidence of rudimentary 2-D/3-D/Drawing skills Little to no evidence of visual relationships among materials, processes, or ideas
В. С. А. В. С.	Visual relationships among materials, processes, and ideas are evident but may be unclear or inconsistently demonstrated. Written evidence identifies materials, processes, and ideas. 2 Visual evidence of rudimentary 2-D/3-D/Drawing skills Little to no evidence of visual relationships among materials, processes, or ideas Written evidence may identify materials, processes, and ideas.
В. С. А. В. С.	Visual relationships among materials, processes, and ideas are evident but may be unclear or inconsistently demonstrated. Written evidence identifies materials, processes, and ideas. 2 Visual evidence of rudimentary 2-D/3-D/Drawing skills Little to no evidence of visual relationships among materials, processes, or ideas Written evidence may identify materials, processes, and ideas.

## AP Art and Design Selected Works Rubric Terminology (in order of appearance in rubric)

Selected Works: demonstrate synthesis of materials, processes, and ideas using 2-D/3-D/Drawing skills

Written Evidence: the written components that accompany the student's works of art and design

Skills: abilities

Materials: physical substances used to make works of art and design

Processes: physical and conceptual activities involved with making works of art and design

Ideas: concepts used to make works of art and design (that can be evident visually or in writing)

Visual Evidence: the visual components that make up the student's works of art and design

Rudimentary: emerging or undeveloped

Moderate: adequate

Good: proficient

Advanced: highly developed

**2-D skills:** use of two-dimensional elements and principles—point, line, shape, plane, layer, form, space, texture, color, value, opacity, transparency, time; unity, variety, rhythm, movement, proportion, scale, balance, emphasis, contrast, repetition, figure/ground relationship, connection, juxtaposition, hierarchy

**3-D skills:** use of three-dimensional elements and principles—point, line, shape, plane, layer, form, space, mass, volume, texture, color, value, opacity, transparency, time; unity, variety, rhythm, movement, proportion, scale, balance, emphasis, contrast, repetition, figure/ground relationship, connection, juxtaposition, hierarchy

Drawing skills: use of mark-making, line, surface, space, light and shade, composition

Relationships: connections

Synthesis: coalescence/integration of materials, processes, AND ideas

Unclear: not easily observable, discernable, or legible

**Inconsistent:** not demonstrated in the same way or to the same degree across works of art and design

Identify: Indicate or provide information