

2020 AP[®] Art and Design

3-D Art and Design Selected Works, *Score 4*

Scoring Criteria

2-D/3-D/Drawing Art and Design Skills

Visual evidence of **good** 2-D/3-D/Drawing **skills**.

Materials, Processes, and Ideas

Visual relationships among materials, processes, and ideas are **clearly evident**.

Writing

Written evidence **identifies** materials, processes, and ideas.

Rationale for Score

The visual evidence shows good 3-D skills using balance, rhythm, emphasis, unity, connection, and texture. The use of color and texture in works 1, 2, and 3 defines specific areas of each form. Color also helps create unity, and there is a proficient use of texture and color to create emphasis and rhythm.

The visual relationships among materials, processes, and ideas are evident. The student's written ideas include, "I wanted to incorporate various different texture into one multi-part piece" (work 1), "I wanted to create towers that leaned towards and away from each other in two different views," (work 2) and "I wanted to make a simple shape of a bowl but thrown upside down with the base on top" (work 3). The visual evidence unequivocally demonstrates what the student wrote. However, questions remain as to why the student turned a paper model into clay to show towers leaning towards and away from one another. Also unclear is how the dripping red glaze (work 2) furthers the idea of two towers leaning toward/away from one another. It is puzzling why the texture on the lid differs from that on the body of the teapot. "Various different texture into one multi-part piece" was the intent, but the lack of unity of texture creates disharmony, while the coloring suggests unity (work 1).

The written evidence identifies materials, processes, and ideas.



View 1



View 2

Work 1

Selected Works

Height: 7.5 inches

Width: 9.5 inches

Depth: 5.25 inches

Ideas(s): I wanted to incorporate various different texture into one multi-part piece.

Material(s): I used a high fire porcelain clay and glazes fired at cone 10.

Process(es): I used a tool to create texture around the outside and a chattering texture on the lid and body.



View 1



View 2

Work 2

Selected Works

Height: 10.7 inches

Width: 4 inches

Depth: 4 inches

Ideas(s): I wanted to create towers that leaned towards and away from each other in two different views.

Material(s): I used a stoneware clay with high fire glazes fired at cone 10.

Process(es): I turned a paper model into slabs of clay which I assembled starting from the base.



View 1



View 2

Work 3

Selected Works

Height: 2.5 inches

Width: 5 inches

Depth: 5 inches

Ideas(s): I wanted to make a simple shape of a bowl but thrown upside down with the base on top.

Material(s): I used a high fire porcelain clay and glazes fired at cone 10.

Process(es): I threw this upside down and sliced it thick. I used a carving tool to make the texture on top.