2020 AP® Art and Design
3-D Art and Design Selected Works, *Score 3*

Scoring Criteria

Rationale for Score

2-D/3-D/Drawing Art and Design Skills

Visual evidence of **moderate** 2-D/3-D/Drawing **skills.**

The work shows visual evidence of moderate 3-D skills, as defined by the use of the elements and principles of art and design. Compositionally, the work incorporates adequate use of form and balance (work 1), as well as a moderate understanding of interior/exterior space (work 3). The student used value and emphasis in work 2 by creating a void between the head and the hood, illuminating the face. These selected works demonstrate an adequate understanding of 3-D elements and principles of art and design.

Materials, Processes, and Ideas

Visual relationships among materials, processes, and ideas are **evident** but **may be unclear** or **inconsistently demonstrated**.

In these works, visual relationships among materials, processes, and ideas are evident but unclear or inconsistently demonstrated. In all three works, the manipulation of terra cotta clay represents the process and material; however, the written ideas are vague. The written evidence in work 3 reads, "My idea was to create a human that already turned into something else," which offers limited information about the relationship between materials, processes, and ideas. The statement ends with, "I just wanted to add wires." Other written information includes, "I just wanted to create a person that was not the same anymore," and "my idea was just to make a person turn into a computer." In these three selected works, the written evidence does not enhance the viewer's understanding of the visual relationships among materials, processes, and ideas.

Writing

Written evidence **identifies** materials, processes, and ideas.

The written evidence identifies materials, processes, and ideas in each work presented in the portfolio.

View 1

Work 1
Selected Works

Height: 8.5 inches

Width: 7 inches

Depth: 3.5 inches

Ideas(s): My idea was just to make a person turn into a computer because of how much the computer was used.

Material(s): -Terracotta Clay-Glaze

Process(es): I combined a person and a computer together, then I made wires to bond them together.

View 2

View 1

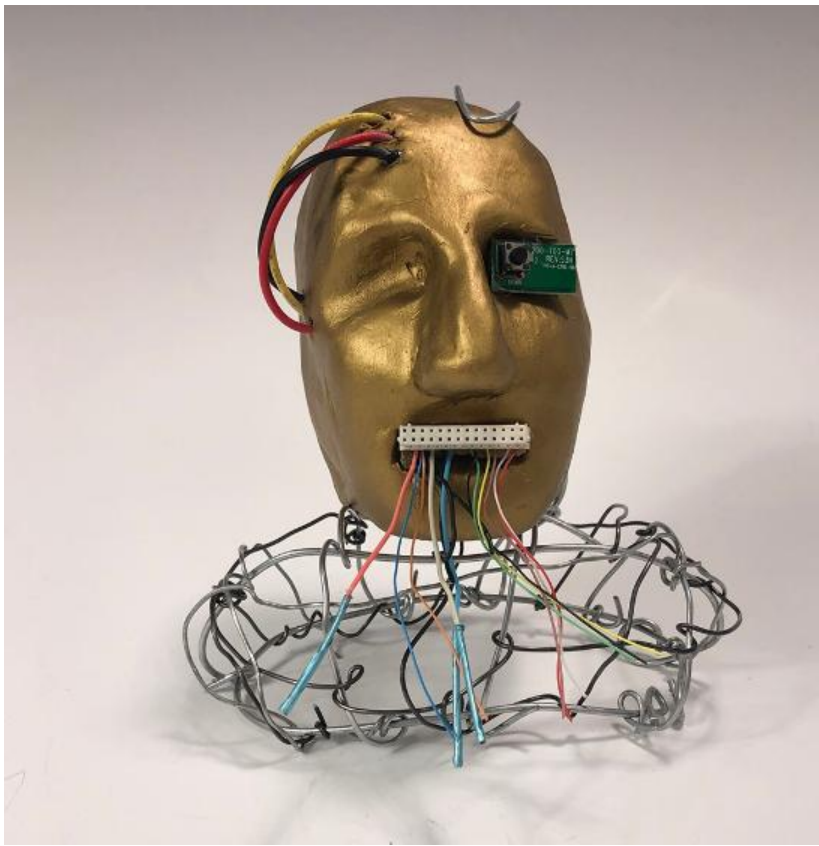## Work 2
Selected Works

Height: 8 inches
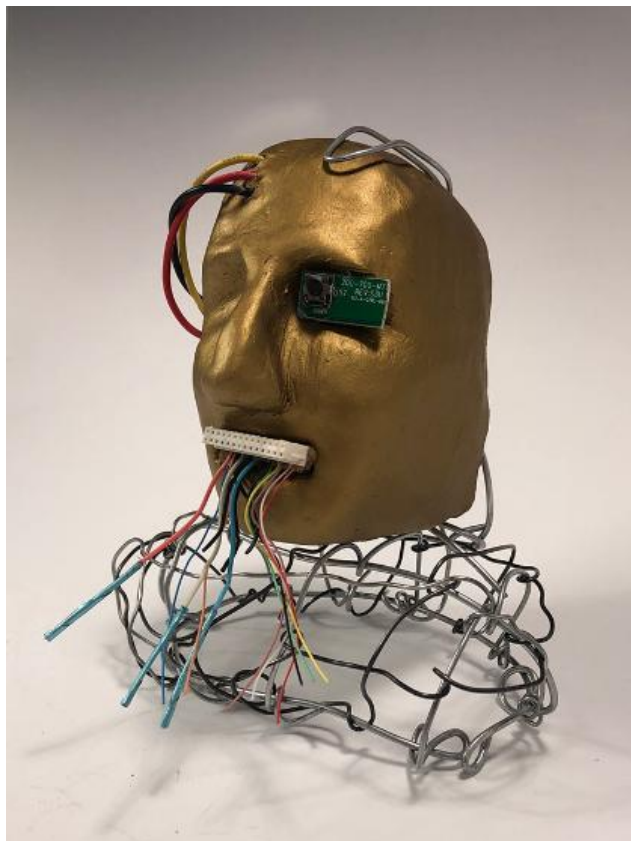
Width: 9 inches

Depth: 8 inches

Ideas(s): I wanted to create a person that was not the same anymore and got stuck in a metal mask.

Material(s): -Terracotta Clay-Glaze

Process(es): First I made a mask that looked old, then I made a hoodie around it to make look angry and dark.

View 2

View 1

Work 3
Selected Works

Height: 6 inches

Width: 4 inches

Depth: 6.5 inches

Ideas(s): My idea was to create a human that already turned into something else, I just wanted to add wires.

Material(s): -Terracotta Clay-Wire-Glaze

Process(es): With pinch pot method I made a face, then I attached electronic parts, then I made a body with wire.

View 2