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# AP<sup>®</sup> Computer Science A

## 2026 EXAM REFERENCE INFORMATION

Name: \_\_\_\_\_

**NOTE:** You may use any blank space in this booklet for scratch work during the exam. **Proctors** should collect this reference information at the conclusion of the exam.

## Java Quick Reference

This table contains accessible methods from the Java library that may be included on the AP Computer Science A Exam.

Class Constructors and Methods	Explanation
<b>String Class</b>	
<code>String(String str)</code>	Constructs a new <code>String</code> object that represents the same sequence of characters as <code>str</code>
<code>int length()</code>	Returns the number of characters in a <code>String</code> object
<code>String substring(int from, int to)</code>	Returns the substring beginning at index <code>from</code> and ending at index <code>to - 1</code>
<code>String substring(int from)</code>	Returns <code>substring(from, length())</code>
<code>int indexOf(String str)</code>	Returns the index of the first occurrence of <code>str</code> ; returns <code>-1</code> if not found
<code>boolean equals(Object other)</code>	Returns <code>true</code> if <code>this</code> corresponds to the same sequence of characters as <code>other</code> ; returns <code>false</code> otherwise
<code>int compareTo(String other)</code>	Returns a value <code>&lt; 0</code> if <code>this</code> is less than <code>other</code> ; returns zero if <code>this</code> is equal to <code>other</code> ; returns a value <code>&gt; 0</code> if <code>this</code> is greater than <code>other</code> . Strings are ordered based upon the alphabet.
<code>String[] split(String del)</code>	Returns a <code>String</code> array where each element is a substring of <code>this String</code> , which has been split around matches of the given expression <code>del</code>
<b>Integer Class</b>	
<code>Integer.MIN_VALUE</code>	The minimum value represented by an <code>int</code> or <code>Integer</code>
<code>Integer.MAX_VALUE</code>	The maximum value represented by an <code>int</code> or <code>Integer</code>
<code>static int parseInt(String s)</code>	Returns the <code>String</code> argument as an <code>int</code>
<b>Double Class</b>	
<code>static double parseDouble(String s)</code>	Returns the <code>String</code> argument as a <code>double</code>
<b>Math Class</b>	
<code>static int abs(int x)</code>	Returns the absolute value of an <code>int</code> value
<code>static double abs(double x)</code>	Returns the absolute value of a <code>double</code> value
<code>static double pow(double base, double exponent)</code>	Returns the value of the first parameter raised to the power of the second parameter
<code>static double sqrt(double x)</code>	Returns the nonnegative square root of a <code>double</code> value
<code>static double random()</code>	Returns a <code>double</code> value greater than or equal to <code>0.0</code> and less than <code>1.0</code>
<b>ArrayList Class</b>	
<code>int size()</code>	Returns the number of elements in the list
<code>boolean add(E obj)</code>	Appends <code>obj</code> to end of list; returns <code>true</code>
<code>void add(int index, E obj)</code>	Inserts <code>obj</code> at position <code>index</code> ( $0 \leq \text{index} \leq \text{size}$ ), moving elements at position <code>index</code> and higher to the right (adds 1 to their indices) and adds 1 to size
<code>E get(int index)</code>	Returns the element at position <code>index</code> in the list
<code>E set(int index, E obj)</code>	Replaces the element at position <code>index</code> with <code>obj</code> ; returns the element formerly at position <code>index</code>
<code>E remove(int index)</code>	Removes element from position <code>index</code> , moving elements at position <code>index + 1</code> and higher to the left (subtracts 1 from their indices) and subtracts 1 from size; returns the element formerly at position <code>index</code>

## File Class

<code>File(String pathname)</code>	The <code>File</code> constructor that accepts a <code>String</code> pathname
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## Scanner Class

<code>Scanner(File f)</code>	The <code>Scanner</code> constructor that accepts a <code>File</code> for reading
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<code>int nextInt()</code>	Returns the next <code>int</code> read from the file or input source if available. If the next <code>int</code> does not exist or is out of range, it will result in an <code>InputMismatchException</code> .
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<code>double nextDouble()</code>	Returns the next <code>double</code> read from the file or input source. If the next <code>double</code> does not exist, it will result in an <code>InputMismatchException</code> .
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<code>boolean nextBoolean()</code>	Returns the next <code>boolean</code> read from the file or input source. If the next <code>boolean</code> does not exist, it will result in an <code>InputMismatchException</code> .
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<code>String nextLine()</code>	Returns the next line of text as a <code>String</code> read from the file or input source; can return the empty string if called immediately after another <code>Scanner</code> method that is reading from the file or input source
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<code>String next()</code>	Returns the next <code>String</code> read from the file or input source
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<code>boolean hasNext()</code>	Returns <code>true</code> if there is a next item to read in the file or input source; <code>false</code> otherwise
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<code>void close()</code>	Closes this scanner
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## Object Class

<code>boolean equals(Object other)</code>
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<code>String toString()</code>
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